## **SUPPLIES AND PLAYERS**

For this game you will need an indoor or outdoor space large enough for participants to line up facing each other. This game requires 2+ participants (sitting, facing each other) and is for ages 6+. For equipment needed is: 10 sticks (5 for each team), 4 bones (you can use popsicle sticks) (2 per team), 2 king sticks (one per team).

## **INFORMATION**

Lahal, Slahal is a traditional Sto:lo game that translates to Bone game. It is estimated that this game was introduced to the Pacific Northwest around 1880 – 1890. Songs often accompany the game as a diversion to the guessing team

## **HOW TO PLAY**

The two teams sit face to face and a captain is chosen. Each team is given one set of bones and the captains select one person on their team to hold them. In a friendly manner (flip a coin), choose which team will guess first. The captain guesses in which hand the opposing team's holder has hidden the plain bone. The guessing team's holder then places his/her bones so they match the position of the other team's bones; they both then show their bones. If they match, the guessing team wins the king stick and the possession of both sets of bones. If they do not match, the other team has an opportunity to guess to win the stick. Whichever team wins possession of the king stick and the bones begins the game. The object of the game is to win all of your opponent's sticks, plus the king stick. This is done by guessing the position of the bones hidden in different participant's hands.

