



The Adventure Begins

Howdy Sheriff! A no good outlaw is loose in Maple Ridge and it is your job to catch him. Can you do it? Billy Buckaroo was part of Billy Miner's train robbing gang and we hear that he is back in town to stash his loot from the train robbery. He has left clues in each part of town and you have to solve them to catch him. To start, make sure you have your sheriff's badge and thinking cap on. Let's go!

Learning Outcomes

This activity will work, with educator supervision, for grades 2-5. Younger students will require more help and older students can likely make their way though with little supervision. Some activities can be modified to make them more difficult or easy depending on the grade level. The solutions to all puzzles can be found in separate PDF labelled as "Answers." Basic learning skills tested include:

- Critical thinking/Problem Solving
- Local History
- Local Geography/Map Reading
- Math problem solving
- Animal and item identification

Instructions

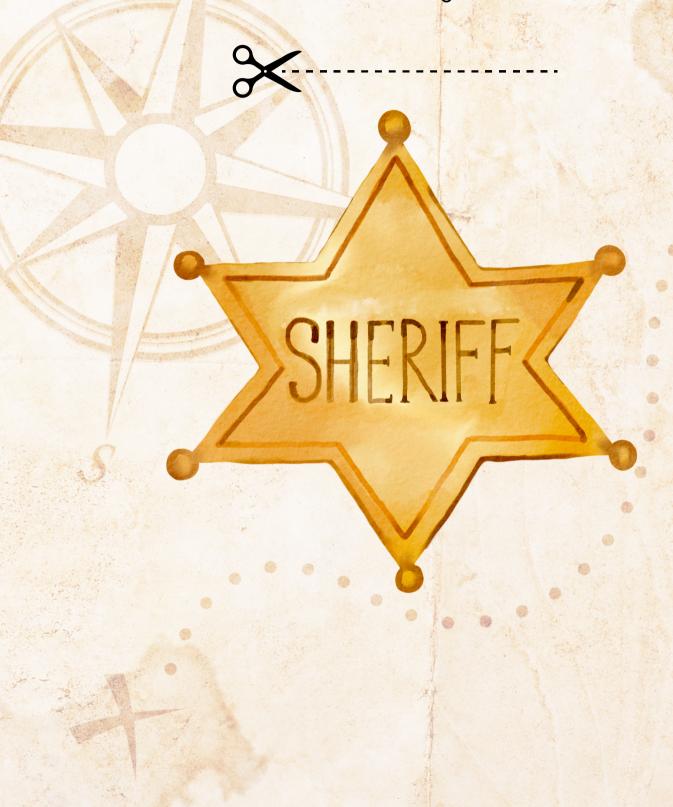
Start with the first task and work your way through in order to follow the story. Each puzzle can be solved independently and does not require a correct answer to continue. Some activities require the supplementary neighborhoods map, found with the PDF of this activity on the website.

Supplies Needed

- Printed version
- Digital version
- Pencil
- Crayons/pencil crayons
- Supplementary PDF map
- Calculator

Sheriff Badge

To be a Sheriff you need to have a badge, Cut out your sheriff badge!



The Whonnock Train Station

You are on the trail of Billy Buckaroo. He was last seen north of the Ruskin train station; that's your first stop. You ask the clerk behind the counter at the train station if she has seen Billy, and she has! She doesn't have time to talk, but she gives you a copy of his train ticket. Examine the ticket the clerk gave you. Can you figure out where Billy is headed next?

	an	Stations To	Ticket Book	Fare
Feb		Banff		Dollars
Mar		Fernie	6 6729	1.00
Apr		Cranbrook		3.00
May			Form 194	4.00
June		Penticton		5.00
July		Kelowna		6.00
Sept		Vernon		7.00
C.t		Kamloops	C	8.00
Nov Dec		Merrit		9.00
1	16		anadi Ra	Cents 5
2	17	Норе		10
3	18	Agassiz	Pra Pra	15
4	19	Harrison	lian Rail	20
	20	Chilliwack	ian Pa ailwa cain Ticke	25
6 7	21	Abbotsford	Pao Lway	30
8	23		ay ket	40
9	24	Mission	μ̈́.	4
10	25	Silverdale	in in	50
11	26	Ruskin	P. P.	55
12	27		Ω	60
13	28	Whonnock		65
14	29	Albion		70
15 30		Port Haney		75
1903				80
15)4		Port Hamond		85
1905		Port Moody		90
1906				95

What date was the ticket issued?				
How much did the ticket cost?	<u> </u>			
What is the final stop on this train line?				
Where is Billy going?				

On the Train

You hop on the next train to Port Hammond! On the train you find a newspaper article that has been cut up into pieces. You know that Billy was on this train and he likes to cover his tracks. You need to piece the newspaper back together to figure out what Billy was reading to see where he is going next.

Hint: there are no backwards or diagonal words.



At the General Store

You follow the clues left by Billy in the train and walk to J.M. Dale General Store in Port Hammond. You ask the store owner if he has seen your outlaw. He has and says that he purchased the following items. What are these items? What do they have in common? Based on what Billy bought, where do you think he is heading next?

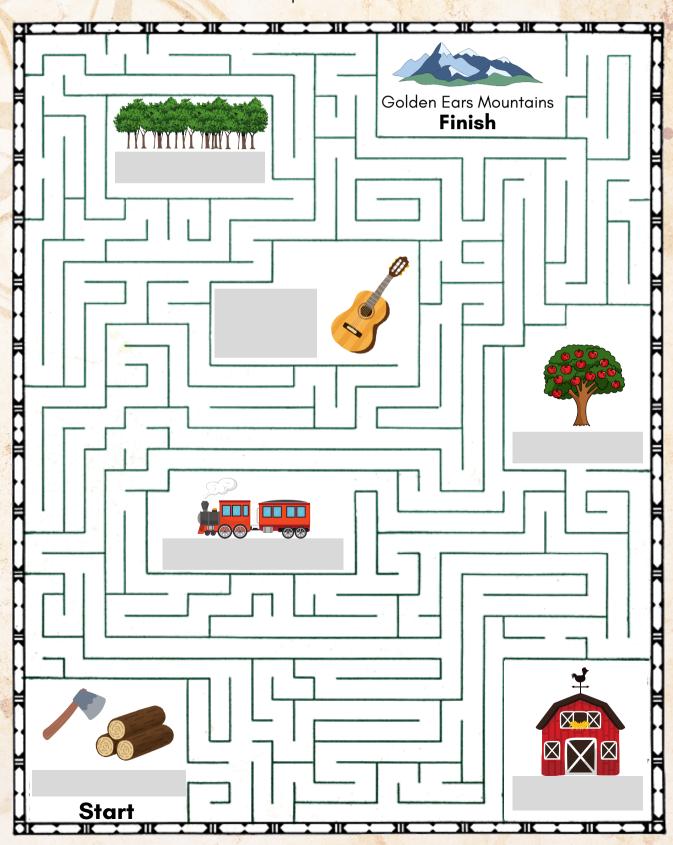


Have a look at your attached map, think about what Billy just bought, where do you think he is going next?



Follow the Map!

You start to head towards the Golden Ears Mountains where you think Billy Buckaroo is going. You have to take a winding path to get there since there are not many roads through the thick woods yet. Can you navigate through Maple Ridge's many neighborhoods to get to the mountains? Use the attached map to help you name the neighborhoods as you pass them.



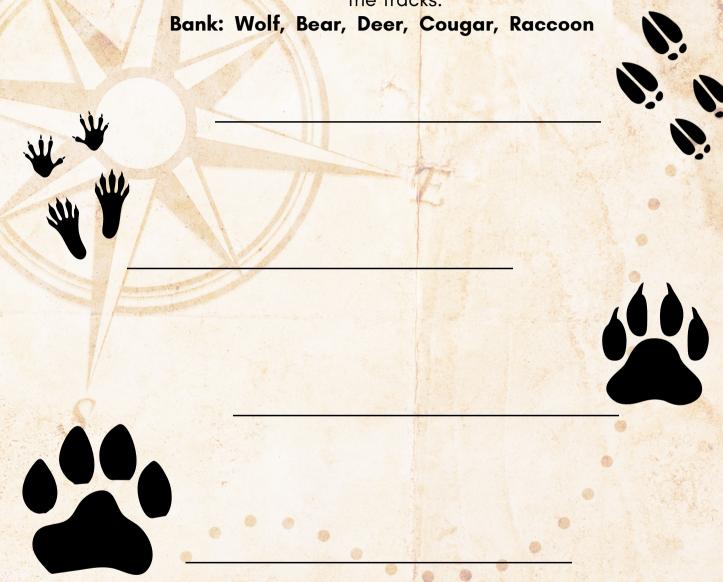
In the Mountains

You follow his tracks up the Golden Ears Mountains and they lead you to a spot on the ground that looks recently dug up. You begin to dig and find a locked wooden case. It is locked with a 4 number combination lock. Billy must had a hard time remembering the combination so he wrote out a hint sheet. Answers the questions on Billy's hint sheet to find the combination.

l went fishing	and caught 16 fish but threw 9 back, how many fish do I have left?
THE RESERVE AND THE PROPERTY OF THE PARTY OF	he mountain and saw 5 geese, 3 bears, 2 skunks, 1 cker, and 3 frogs, how many mammals did I see?
Ineeded	3 canteens of water to climb the mountain, each
	en carries 3 pints, how many pints did I drink?
Billy Miner a	nd the gang stole \$10,000 from the train, we split the
	y, I got \$1,250. How many people made the heist?

Follow the Prints

You open up the case and find the money Billy Buckaroo stole from the train with Billy Miner! You also find a note that reads, "follow the wolves." You know if you follow the wolves it will lead you right to Billy's hideout! But there are tracks everywhere. Which tracks are wolves? Can you Identify each of these animal tracks? Hint: look at the size of the tracks.





The Arrest of Billy Buckaroo

You follow the wolf tracks and find a cave. Inside the cave is the hideout of Billy Buckaroo! Using the power of your badge you arrest him and take him back to Port Haney and onto the jail in New Westminster!

Congratulations Sheriff, you caught Billy Buckaroo!

Wanted For Train Robbery



Billy Buckaroo

Reward!

The feeling of a job well done